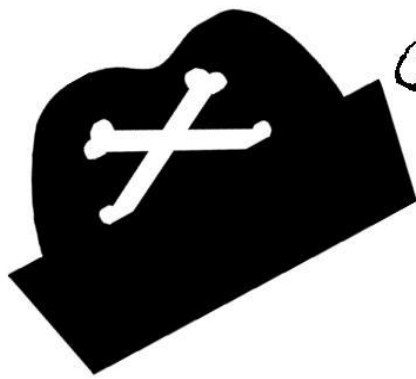


# *Pirate Geometry*

by Joy Hall

Clipart from [www.digiwebstudio.com](http://www.digiwebstudio.com).

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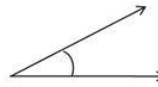


# Ahoy, Matey!

*Thanks for ye help finding the lost booty. Here are some important words ye need to know:*

Acute Angle -

an angle that is less than  $90^\circ$



Ahoy! -

Hello!

All hands on deck -

all sailors gather

Avast! -

Stop and give attention!

Aye! -

Yes!

Aye aye! -

I'll do that right away!

Blimey! -

an exclamation of surprise

Booty -

treasure

Bucko -

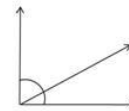
friend

Coffer -

a treasure chest

Complimentary Angles -

two angles that add up to  $90^\circ$

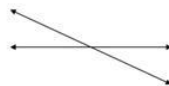


Doubloon -

Spanish gold coin

Intersecting Lines -

lines that cross



Jolly Roger -

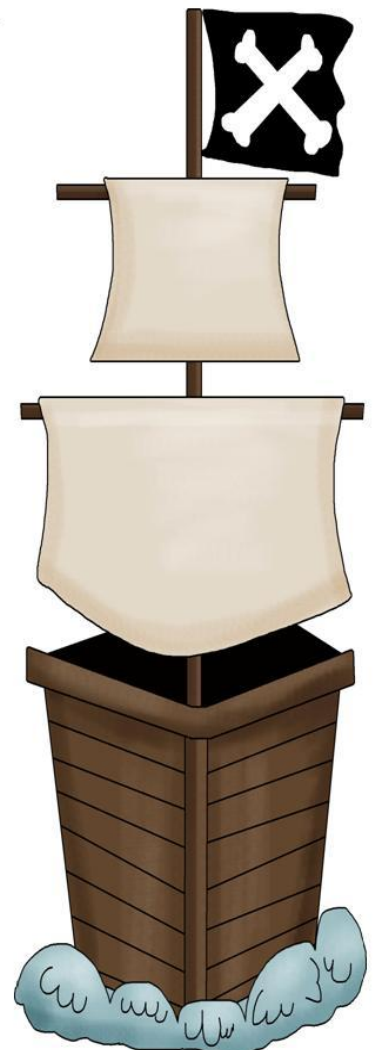
pirate flag with skull-and-crossbones

Landlubber or just lubber -

a person unfamiliar with the sea

Line -

a line that goes on to infinity in both directions



Line Segment -

a line that has two defined endpoints



Loot -

stolen goods or money

Matey -

friend

Me -

my

Obtuse Angle -

an angle that is greater than  $90^\circ$



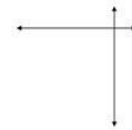
Parallel Lines -

lines that are always the same distance apart; they never cross



Perpendicular Lines -

lines that cross at right angles



Pillage -

to rob during time of war

Plunder -

to take booty or to rob

Point -

an exact location



Ray -

a line that has one defined endpoint and goes on forever in the opposite direction



Right Angle -

an angle that measures  $90^\circ$



Skew Lines -

two lines that are on different planes that do not intersect



Smartly -

quickly

Spyglass -

telescope

Straight Angle -

an angle that measures  $180^\circ$



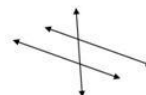
Supplementary Angles -

two angles that add up to  $180^\circ$



Transversal -

a line that crosses two parallel lines



Weigh anchor -

to leave port

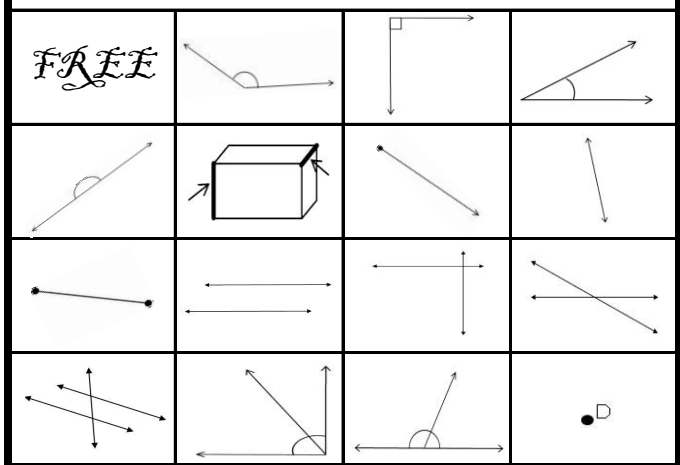
Ye -

you

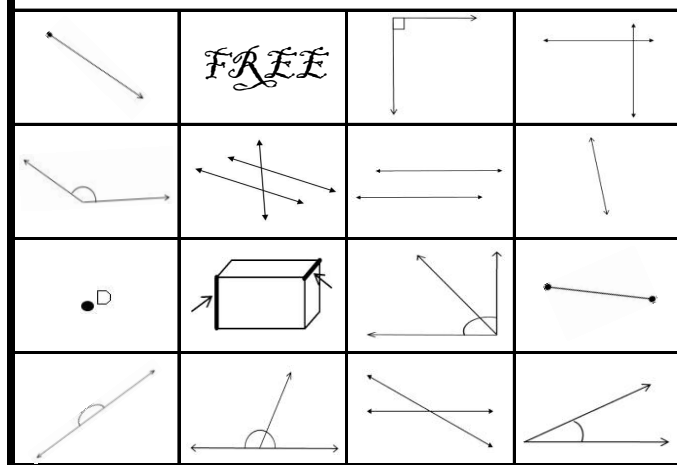
Yo-ho-ho -

a pirate exclamation

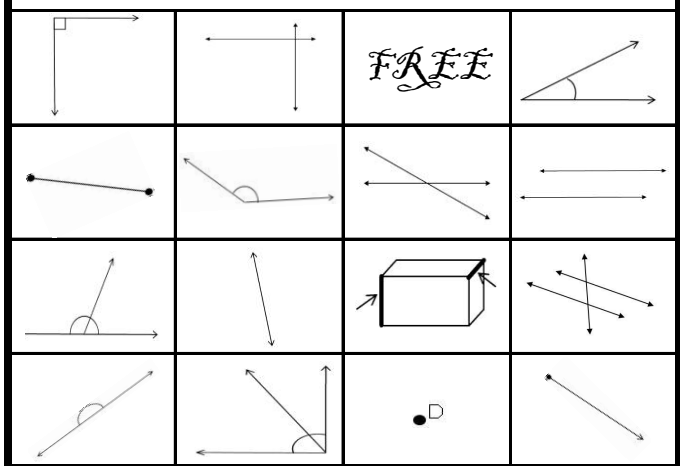
# BINGO



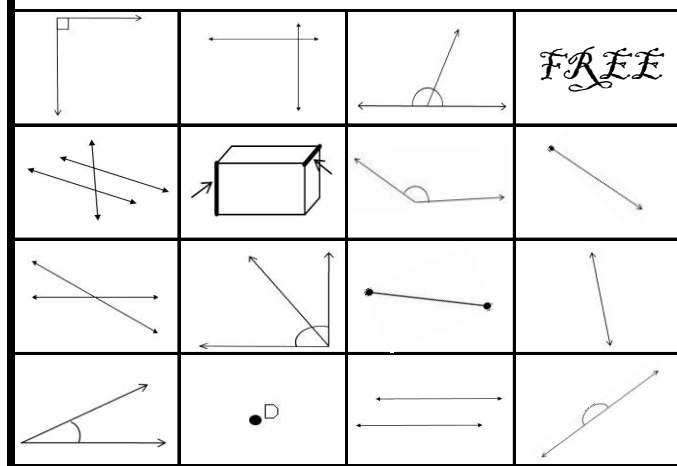
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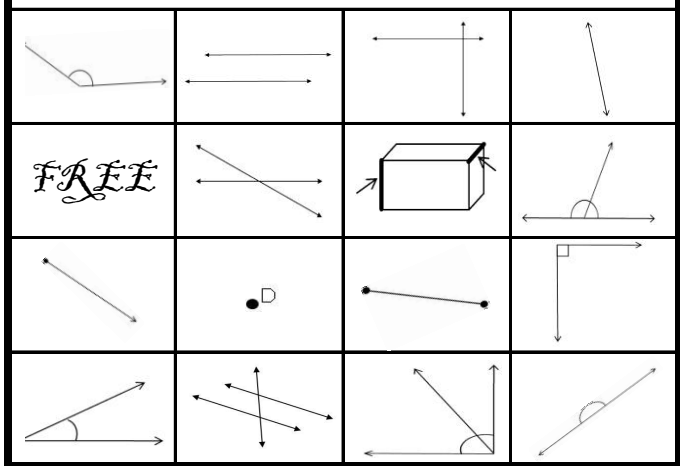
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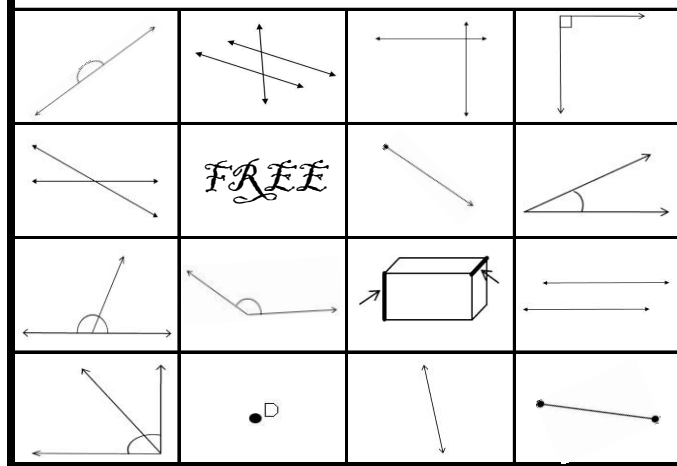
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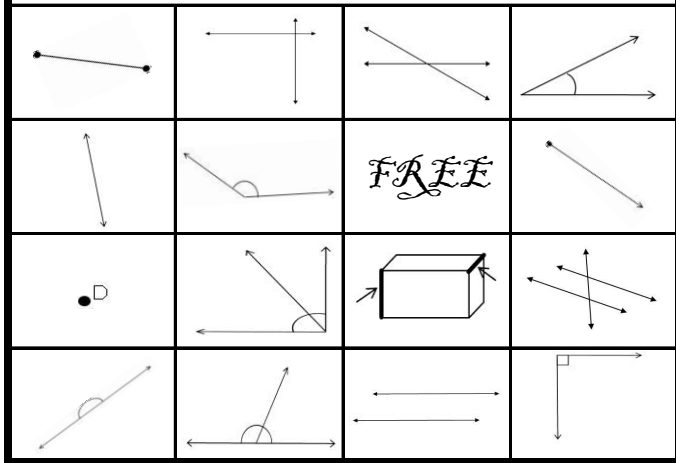
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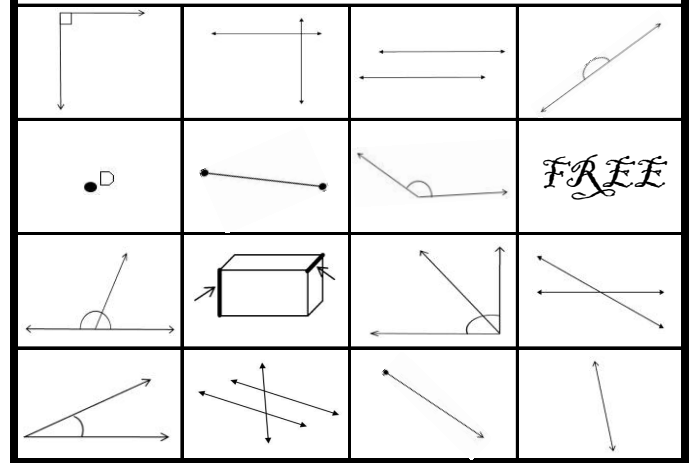
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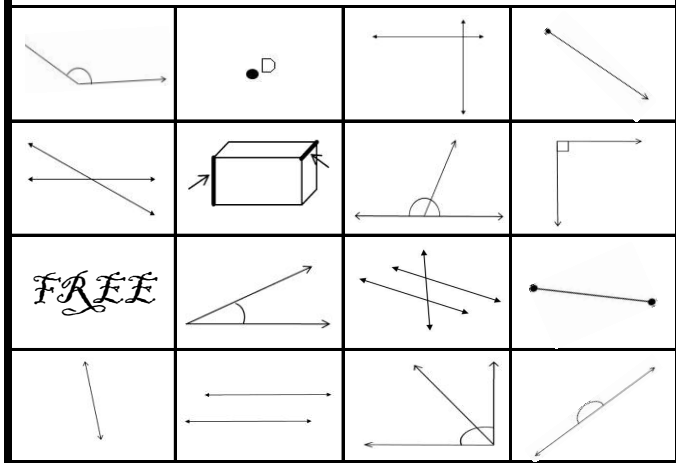
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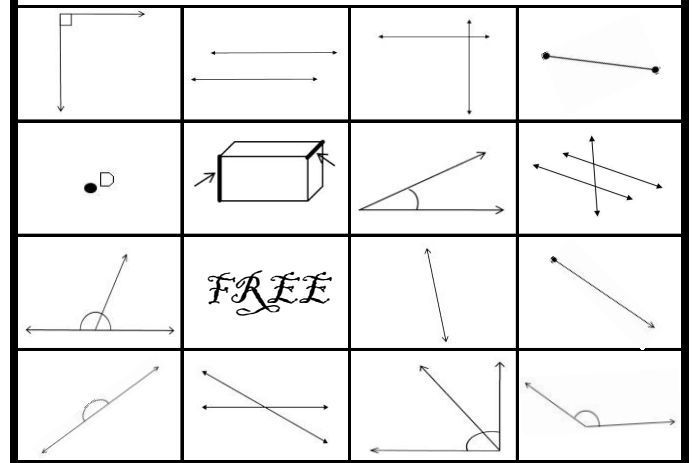
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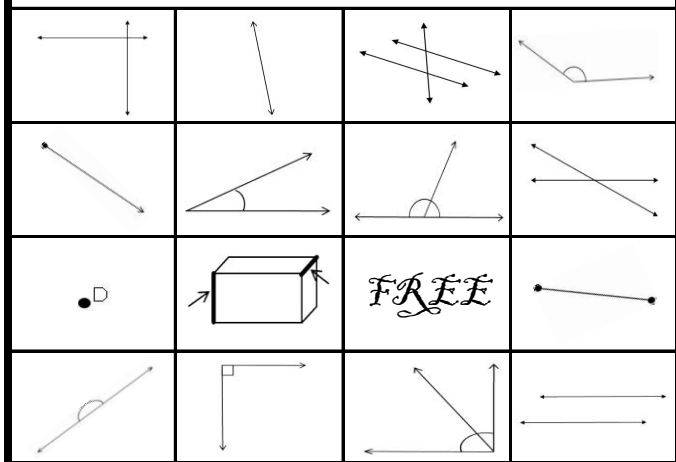
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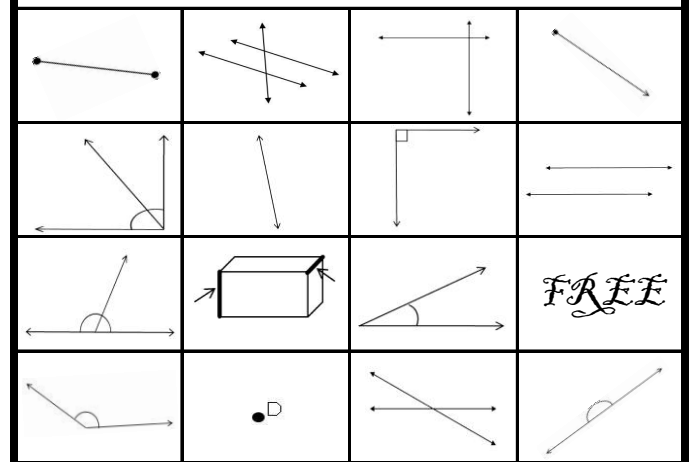
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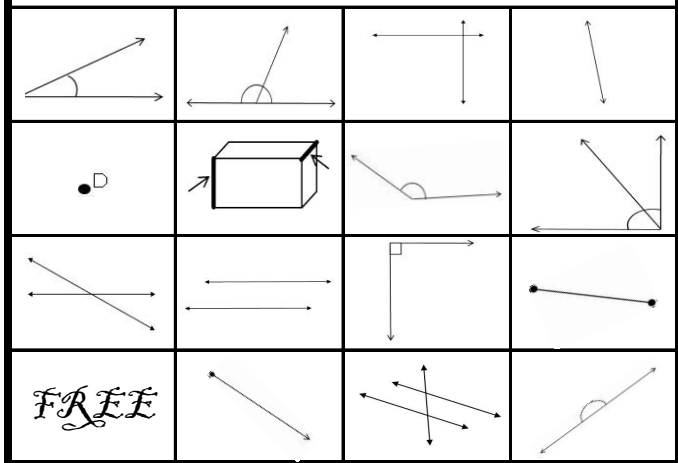
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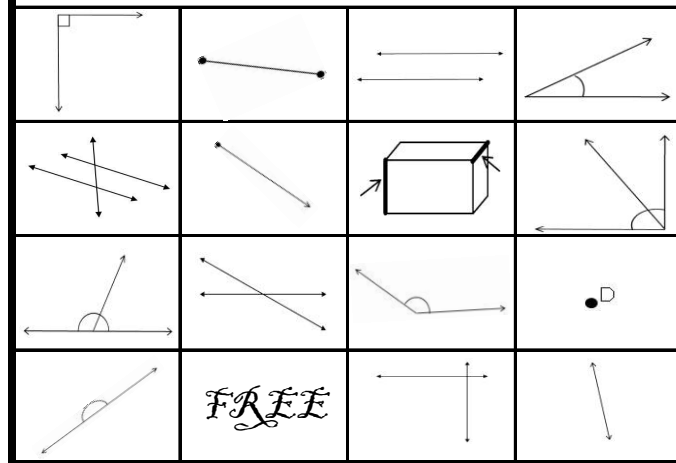
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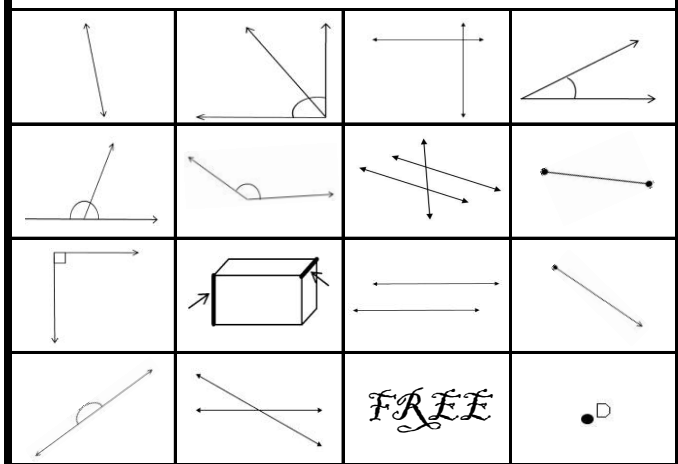
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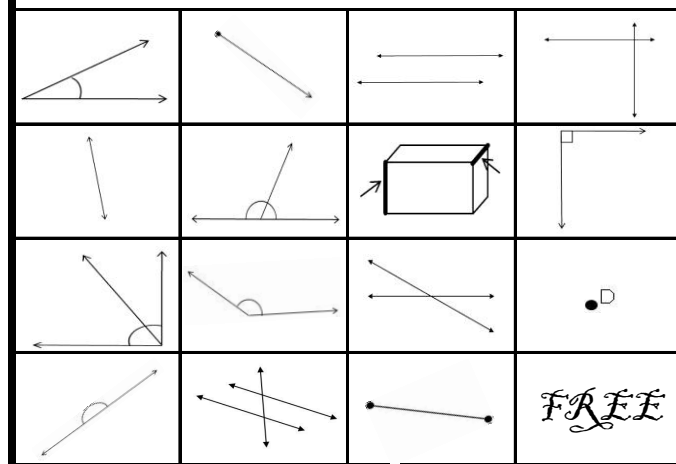
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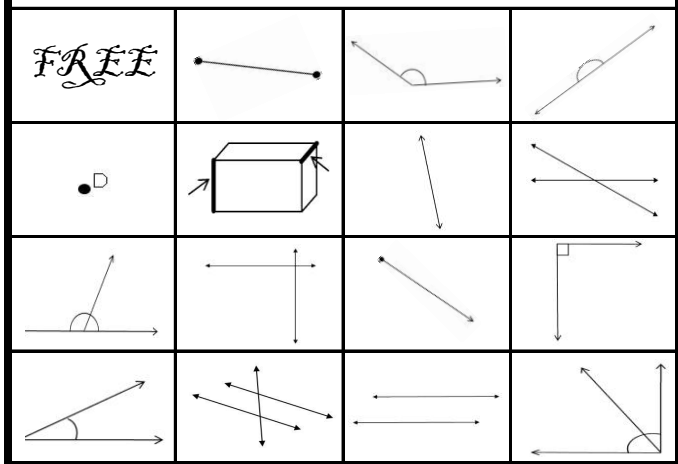
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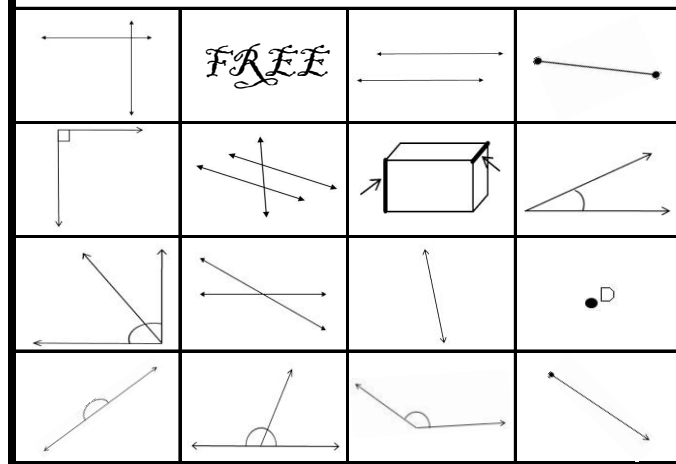
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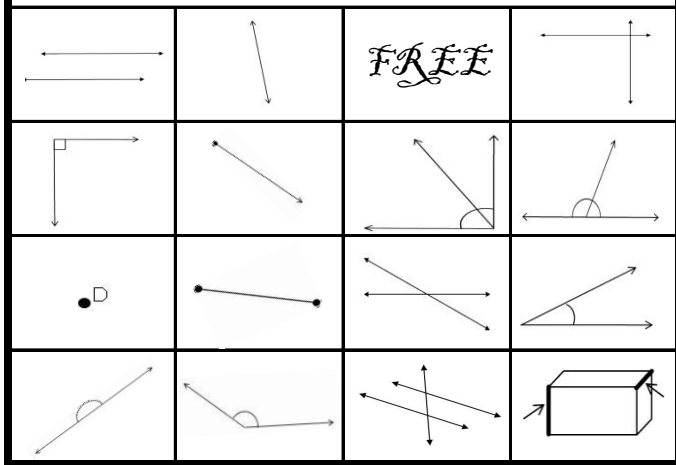
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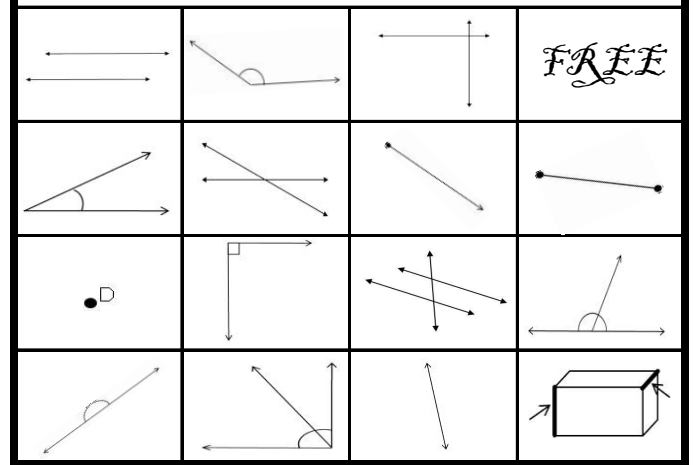
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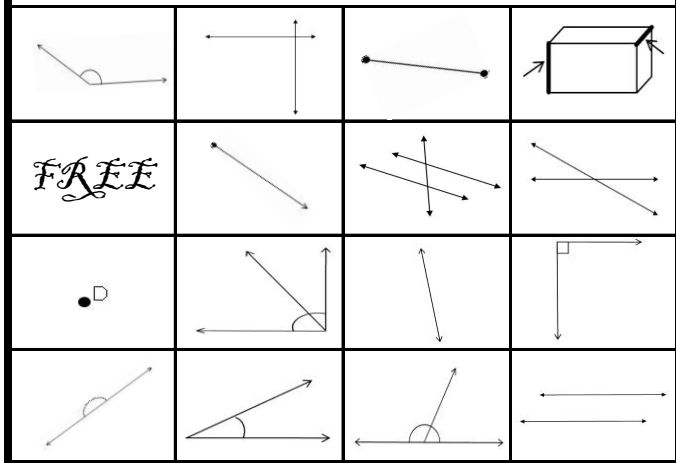
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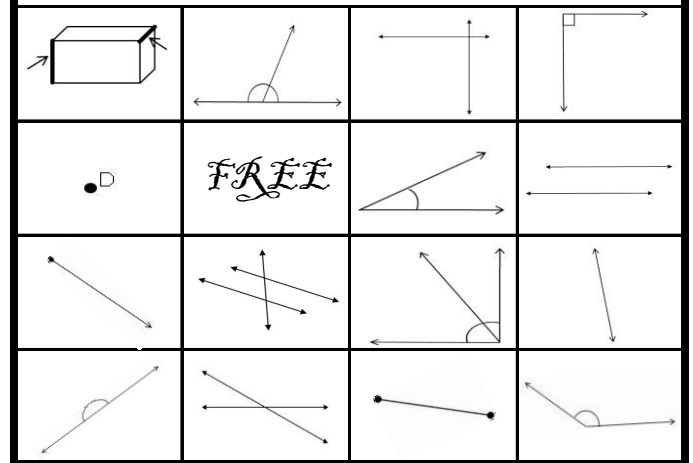
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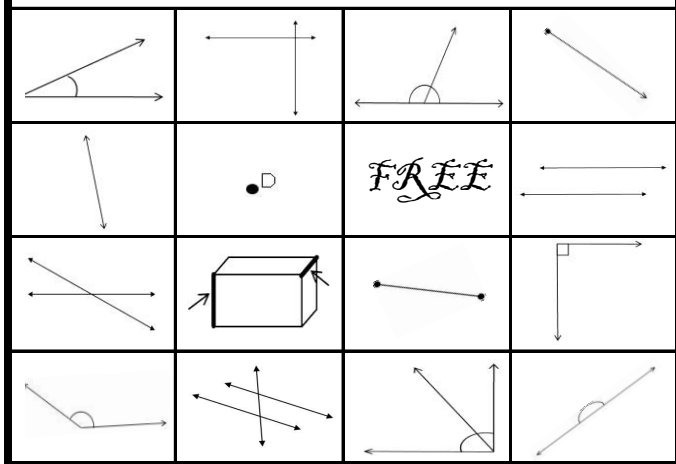
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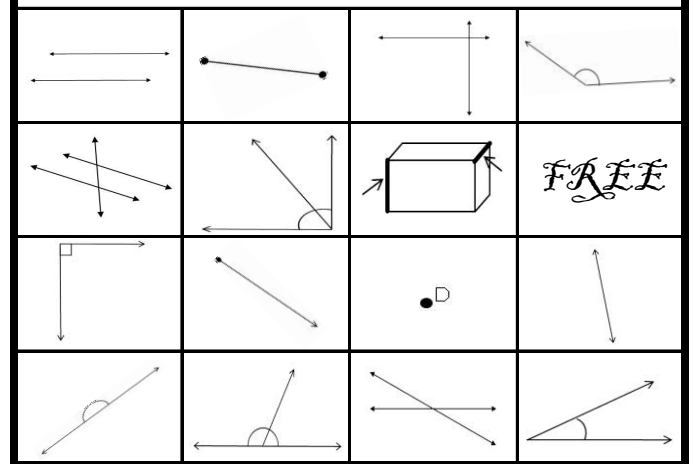
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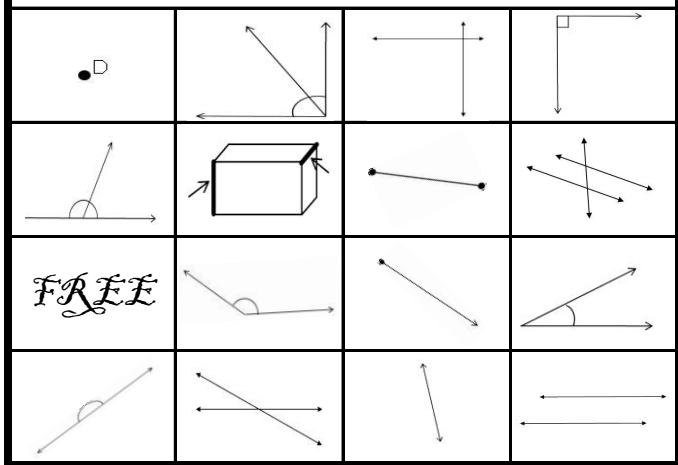
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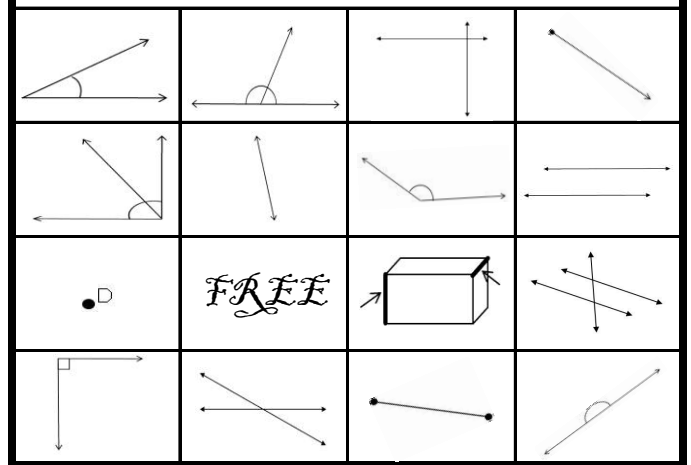
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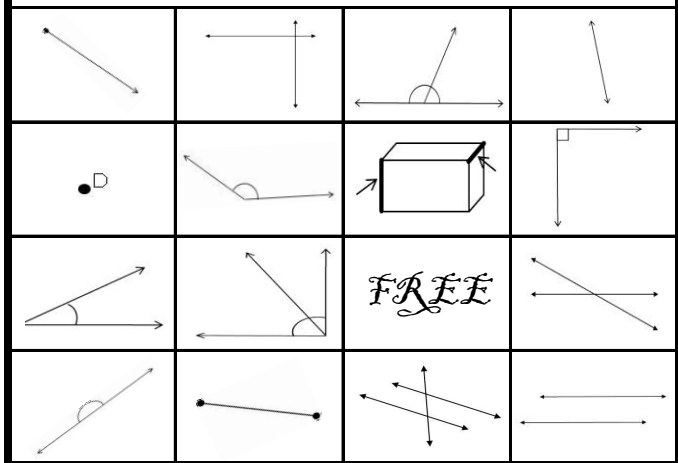
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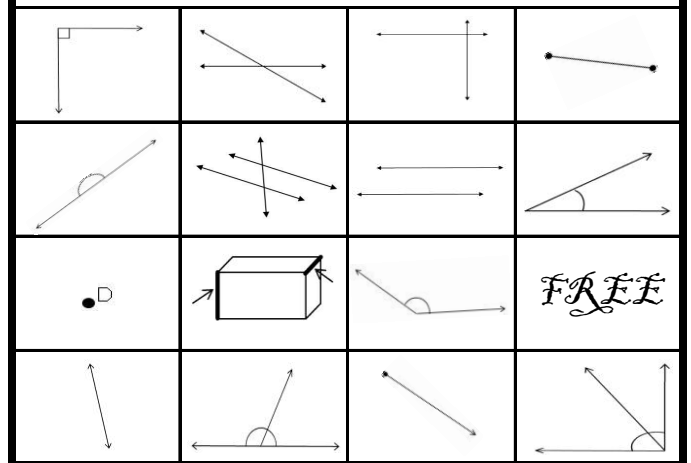
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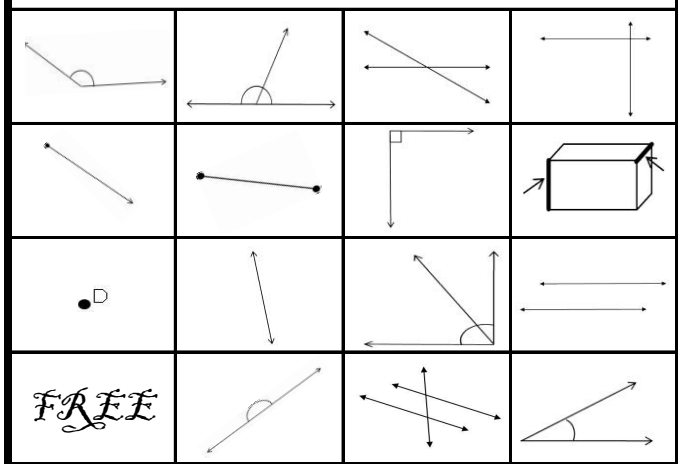
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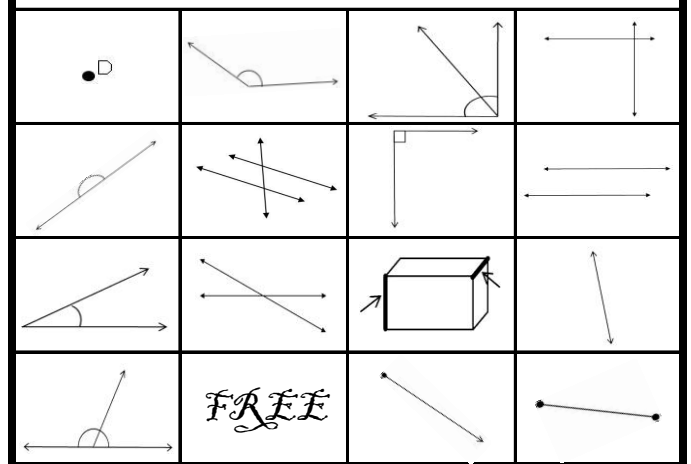
# BINGO



# BINGO



# BINGO





obtuse angle

right angle

acute angle

straight angle

skew

ray

line

line segment

parallel lines

perpendicular  
lines

intersecting  
lines

transversal

complementary  
angles

supplementary  
angles

point